



CHAPTER 8

MORE ON STRINGS AND SPECIAL METHODS

ACKNOWLEDGEMENT: THESE SLIDES ARE ADAPTED FROM SLIDES PROVIDED WITH
INTRODUCTION TO PROGRAMMING USING PYTHON, LIANG (PEARSON 2013)

MOTIVATIONS

- Text is everywhere! Computers have to interface with humans.
- How could we determine if a tweet has sensitive or false information?
- When filling out a form how do we know a date is a valid format?
 - DD/MM/YYYY
 - MM/DD/YY
 - etc

Please provide your profile information.

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Company/Organization Name*

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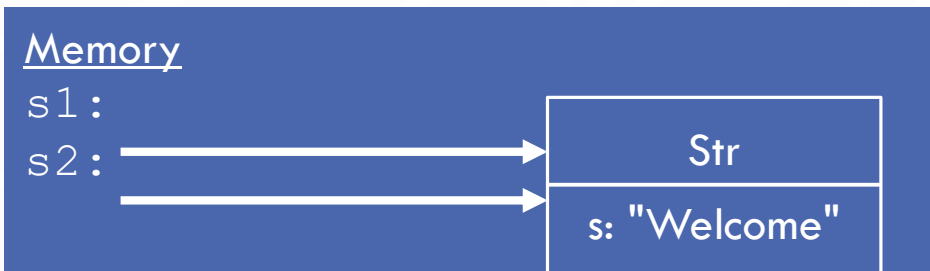
THE STRING CLASS - STR

- Strings are objects that can be constructed and used (invoking methods)
- Creating Strings
 - `s1 = str()` # Create an empty string ("")
 - `s2 = str("Welcome")` # Create a string "Welcome"
- Python provides a simple syntax for creating string using a string literal. For example:
 - `s1 = ""` # Same as `s1 = str()`
 - `s2 = "Welcome"` # Same as `s2 = str("Welcome")`

STRINGS ARE IMMUTABLE

- A string object is immutable. Once it is created, its contents cannot be changed. To optimize performance, Python uses one object for strings with the same contents. Below, both `s1` and `s2` refer to the same string object.

```
s1 = "Welcome"  
s2 = "Welcome"  
print(id(s1))  
print(id(s2))
```



Output
505408902
505408902

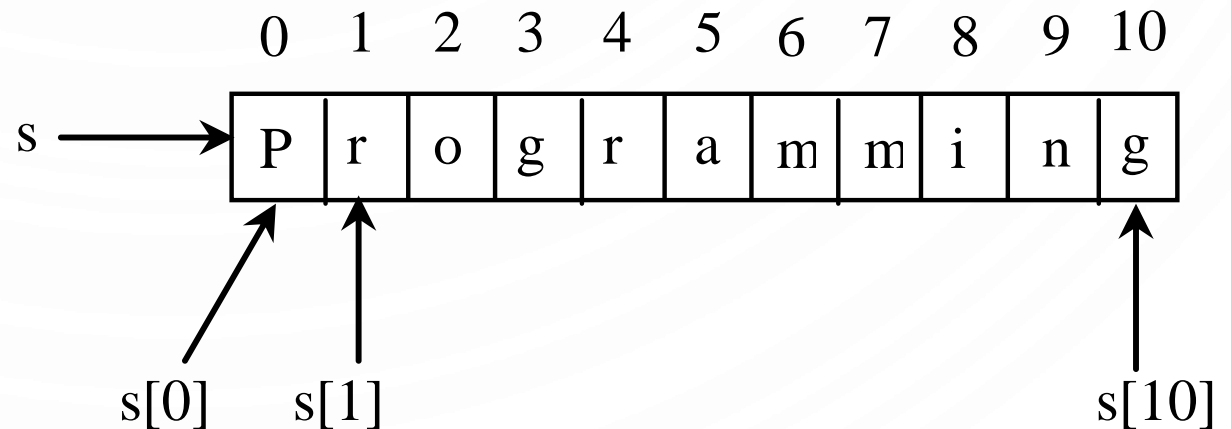
SOME FUNCTIONS WITH STR

- Let a variable `s = "Welcome"`
- `len(s)` – returns the length of the string, in this example 7.
- `max(s)` – returns the character with the largest Ascii value, 'o' in this case
- `min(s)` – returns the character with the smallest Ascii value, 'W' in this case

INDEX OPERATOR []

- Strings are laid out as a sequential piece of memory. We refer to the first element as the index 0
 - The index in computing is the distance (number of characters in this example) from the start, not which element in order.
- You can access an individual character with the index operator []:

```
s = "Welcome"  
print(s[4])  
# Outputs 'r'
```



THE +, *, [:], AND IN OPERATORS

- Consider:

```
s1 = "Welcome"
```

```
s2 = "Python"
```

```
s3 = s1 + " to " + s2           # s3 contains "Welcome to Python"
```

```
s4 = 2*s1                       # s4 contains "WelcomeWelcome"
```

```
s5 = s1[3:6]                   # s5 contains "com"
```

```
containsW = 'W' in s1          # containsW stores True
```

```
containsXYZ = "XYZ" not in s2 # containsX stores True
```

THE +, *, [:], AND IN OPERATORS

- + – is an operator that **concatenates** (joins) two strings and returns the result
- * – is an operator that repeats a string some amount of times and returns the result (called the **repetition operator**)
- [:] – is an operator that returns a substring of the string, called the **slicing operator**. The slice returned begins at the first index and ends at the second index - 1.
- **in** and **not in** – are **containment operators** returning Boolean values whether a character/string is contained/not contained within a string or not.

NEGATIVE INDEX IN A SLICING OPERATOR

- Consider:

```
s1 = "Welcome"
```

```
s2 = s1[-1] # s2 contains "e"
```

```
s3 = [-3:-1] # s3 contains "om"
```

- A negative index counts from the end of the string

FOREACH LOOPS OVER STRINGS

- Looping over the contents of a string is important for various settings.
- Consider the following with `someString = "Hello"`:
 - `for ch in someString:` # Recall for is for each element
of a sequence!
`print(ch, end=",")` # Outputs: H,e,l,l,o
 - `for i in range(0, len(someString), 2):`
`print(s[i], end=" ")` # Outputs: H l o

COMPARING STRINGS

- Relational operators work on strings as well. Consider:

```
s1 = "green"
```

```
s2 = "glow"
```

```
s1 == s2 # False
```

```
s1 != s2 # True
```

```
s1 > s2 # True
```

```
s1 >= s2 # True
```

```
s1 < s2 # False
```

```
s1 <= s2 # False
```

TESTING CHARACTERS IN A STRING

- The following methods can be used on string objects to test character,

example:

```
s = "123"  
s.isdigit()  
# True
```

str
isalnum(): bool
isalpha(): bool
isdigit(): bool
isidentifier(): bool
islower(): bool
isupper(): bool
isspace(): bool

Return True if all characters in this string are alphanumeric and there is at least one character.

Return True if all characters in this string are alphabetic and there is at least one character.

Return True if this string contains only number characters.

Return True if this string is a Python identifier.

Return True if all characters in this string are lowercase letters and there is at least one character.

Return True if all characters in this string are uppercase letters and there is at least one character.

Return True if this string contains only whitespace characters.

SEARCHING FOR SUBSTRINGS

- The following methods can be used in order to search for substrings. Example:

```
s.endswith("me")
```

str
endswith(s1: str): bool
startswith(s1: str): bool
find(s1): int
rfind(s1): int
count(subtring): int

Returns True if the string ends with the substring s1.

Returns True if the string starts with the substring s1.

Returns the lowest index where s1 starts in this string, or -1 if s1 is not found in this string.

Returns the highest index where s1 starts in this string, or -1 if s1 is not found in this string.

Returns the number of non-overlapping occurrences of this substring.

CONVERTING STRINGS

- You can perform transformations on strings for convenience.

str	
<code>capitalize(): str</code>	Returns a copy of this string with only the first character capitalized.
<code>lower(): str</code>	Returns a copy of this string with all characters converted to lowercase.
<code>upper(): str</code>	Returns a copy of this string with all characters converted to uppercase.
<code>title(): str</code>	Returns a copy of this string with the first letter capitalized in each word.
<code>swapcase(): str</code>	Returns a copy of this string in which lowercase letters are converted to uppercase and uppercase to lowercase.
<code>replace(old, new): str</code>	Returns a new string that replaces all the occurrence of the old string with a new string.

STRIPPING WHITESPACE CHARACTERS

- Additionally, stripping whitespace

str
<code>rstrip(): str</code>
<code>rstrip(): str</code>
<code>strip(): str</code>

Returns a string with the leading whitespace characters removed.

Returns a string with the trailing whitespace characters removed.

Returns a string with the starting and trailing whitespace characters removed.

FORMATTING STRINGS

- Additionally, methods to format.

str
center(width): str
ljust(width): str
rjust(width): str
format(items): str

Returns a copy of this string centered in a field of the given width.

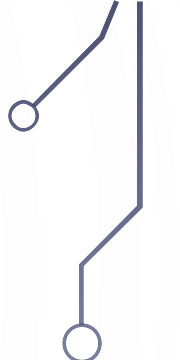

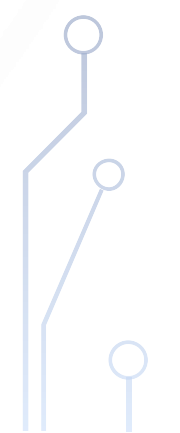
Returns a string left justified in a field of the given width.

Returns a string right justified in a field of the given width.

Formats a string. See Section 3.6.

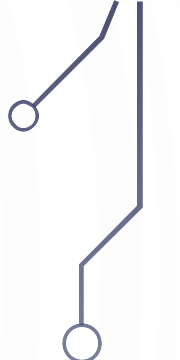


EXERCISE

- Write a method that determines whether a string is a palindrome (a string that is the same read forward and backward, e.g., racecar).
 - Write a test method that allows a user to enter a string and print whether it is a palindrome or not.
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EXERCISE

- Write a function that converts a string of hexadecimal (base 16, e.g., "1F") to a decimal number (31 for the example).
 - Write a test for your functions.
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OPERATOR OVERLOADING

- There is some magic to how strings support things like concatenation. It turns out we can also write these special methods for operators. This is called operator overloading.
- **Operator overloading** allows the programmer to use the built-in operators for user-defined methods.
 - These methods are named in a special way for Python to recognize the association.

OPERATOR OVERLOADING

- The following are special methods in python. Example:

```
class Addable:
    def __init__(self, x = 0):
        self.__x = x
    def __add__(self, other):
        return Addable(self.__x + other.__x)
    def __str__(self):
        return str(self.__x)
```

```
a1 = Addable(3)
a2 = Addable(2)
a3 = a1 + a2
print(a3) # Outputs 5 because of __str__
```

Operator	Method
+	<code>__add__(self, other)</code>
*	<code>__mul__(self, other)</code>
-	<code>__sub__(self, other)</code>
/	<code>__div__(self, other)</code>
%	<code>__mod__(self, other)</code>
<	<code>__lt__(self, other)</code>
<=	<code>__le__(self, other)</code>
==	<code>__eq__(self, other)</code>
!=	<code>__ne__(self, other)</code>
>	<code>__gt__(self, other)</code>
>=	<code>__ge__(self, other)</code>
[index]	<code>__getitem__(self, index)</code>
in	<code>__contains__(self, value)</code>
len	<code>__len__(self)</code>
str	<code>__str__(self)</code>



REMINDER

- Read the book! Lots of great examples and extra explanations.
 - Read/answer end of section exercises/checkpoints
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