CH7.
LIST AND ITERATOR ADTS

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ITERATORS

- An **iterator** is a software design pattern that abstracts the process of scanning through a sequence of elements, one element at a time.

hasNext( ):	Returns true if there is at least one additional element in the sequence, and false otherwise.
next( ):	Returns the next element in the sequence.

- Some iterators offer a third operation: `remove()` to modify the data structure while scanning its elements

USES OF ITERATORS

- Abstracts a series or collection of elements
  - A container, e.g., List or PositionalList
  - A stream of data from a network or file
  - Data generated by a series of computations, e.g., random numbers
- Facilitate generic programming of algorithms to operate on any source of data, e.g., finding the minimum element in the data
- Why?
  - While it is true we could just reimplement minimum as many times as needed, it is better to use a trusted single implementation for: (1) correctness – no silly typos and (2) efficiency – professional libraries are often better than what you could implement on your own.

THE ITERABLE INTERFACE

- Java defines a parameterized interface, named **Iterable**, that includes the following single method:
  - `iterator()`: Returns an iterator of the elements in the collection.
- An instance of a typical collection class in Java, such as an `ArrayList`, is `Iterable` (but not itself an iterator); it produces an iterator for its collection as the return value of the `iterator()` method.
- Each call to `iterator()` returns a new iterator instance, thereby allowing multiple (even simultaneous) traversals of a collection.

EXAMPLE IN PSEUDOCODE

- The following algorithm will compute the minimum of an iterable collection:

```
Algorithm minimum
Input: Iterable collection I of comparable Elements
1. Iterator it ← I.iterator()
2. Element min ← null
3. while it.hasNext() do
4.    Element e ← it.next()
5.    if e.compareTo(min) < 0 then
6.       min ← e
7. return min
```

EXAMPLE IN JAVA

- The following code will compute the minimum of an Iterable collection:

```
1. public static <E extends Comparable<E>> E minimum(
       Iterable<E> iterable) {
2.   Iterator<E> it = iterable.iterator();
3.   E min = null;
4.   while(it.hasNext()) {
5.     E e = it.next();
6.     if(e.compareTo(min) < 0)
7.       min = e;
8.   }
9.   return min;
10.}
```

EXERCISE

- Write an algorithm and a Java program using iterators to compute whether a collection contains only unique elements.
  - Test your generic method with both a Java ArrayList and a Java LinkedList

THE FOR-EACH LOOP

- Java's Iterable class also plays a fundamental role in support of the "for-each" loop syntax:

```
for (ElementType variable : collection) {
  loopBody                                    // may refer to "variable"
}
```

  - is equivalent to:

```
Iterator<ElementType> iter = collection.iterator();
while (iter.hasNext()) {
  ElementType variable = iter.next();
  loopBody                                    // may refer to "variable"
}
```

EXAMPLE IN PSEUDOCODE

- The following algorithm will compute the minimum of an iterable collection:

```
Algorithm minimum
Input: Iterable collection I of comparable Elements
1. Element min ← null
2. for all Element e ∈ I do
3.   if e.compareTo(min) < 0 then
4.     min ← e
5. return min
```

EXAMPLE IN JAVA

- The following code will compute the minimum of an Iterable collection:

```
1. public static <E extends Comparable<E>> E minimum(
       Iterable<E> iterable) {
2.   E min = null;
3.   for(E e : iterable) {
4.     if(e.compareTo(min) < 0)
5.       min = e;
6.   }
7.   return min;
8. }
```

EXERCISE

- Simplify your algorithm and Java program using the for-each loop construct to determine whether a collection contains only unique elements.

FOR-EACH VS ITERATORS

- For-each is not always a replacement for iterators
  - In fact it only replaces the most common use of iterators – iterating entirely through a collection
  - When you can't use a for-each loop, use iterators
    - Essentially, when you need more power, use more power
- Remember this is about generic programming. Iterators abstract the underlying collection. When you know your collection, you might be able to do something different.