1. Invoking a method will execute the statements inside the method body.

2. True or False (Circle one): In Java, only some arguments are passed-by-value to the parameters of a method when invoked.

3. Label the following items in the method signature below: method name, parameter list, privacy and memory context, and return type.

```java
public static char AsciiValueToChar(short ascii);
```

“public static” – privacy and memory context
“char” – return type
“AsciiValueToChar” – method name
“short ascii” – parameter list

4. Creating multiple methods with the same name but different signatures is referred to as overloading.

5. Scope is the lifetime of a variable. In other words, it defines where in a program you are allowed to use a variable.