1. ____Scope____ is the lifetime of a variable. In other words, it defines where in a program you are allowed to use a variable.

2. The “value” of an array variable is the location in memory of its elements combined with its size. A variable who’s value is a memory address is also known as a ____pointer____.

3. Label the following items in the function below: method body, method name, parameter list, privacy and memory context, return statement, and return type.

```java
//This function takes as input an integral value representing a character in ascii (International standard of the integer values of characters, e.g., 65 <= > 'A', 66 <= > 'B', etc.) and returns the character representation.

public static char AsciiValueToChar(short ascii) {
    char c = (char) ascii;
    return c;
}
```

“public static” – privacy and memory context
The first “char” – return type
“AsciiValueToChar” – method name
“short ascii” – parameter list
“{char c = (char) ascii; return c;}” – method body
“return c; – return statement