# CS 332 Computer Networks Security

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# Last Time

- We talked about mobility as a matter of context:
  - How is mobility handled as you move around a room? Between rooms in the same building? As your drive down I-64 at 70 MPH?
- Core routers in the Internet could support mobility.
  - Why don't we do this?
- What are the tradeoffs between direct and indirect routing schemes?
- What are the equivalents of HAs and FAs in a cellular network?



# Chapter 8: Network Security

#### Chapter goals:

- understand principles of network security:
  - cryptography and its many uses beyond "confidentiality"
  - authentication
  - message integrity
  - key distribution
- security in practice:
  - firewalls
  - security in application, transport, network, link layers

### Chapter 8 roadmap

8.1 What is network security?

- 8.2 Principles of cryptography
- 8.3 Authentication
- 8.4 Integrity
- 8.5 Key Distribution and certification
- 8.6 Access control: firewalls
- 8.7 Attacks and counter measures
- 8.8 Security in many layers

# What is network security?

Confidentiality: only sender, intended receiver should "understand" message contents

- sender encrypts message
- receiver decrypts message

Authentication: sender, receiver want to confirm identity of each other

Message Integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection

Access and Availability: services must be accessible and available to users

### Friends and enemies: Alice, Bob, Trudy

- well-known in network security world
- Bob, Alice (lovers!) want to communicate "securely"
- Trudy (intruder) may intercept, delete, add messages



# Who might Bob, Alice be?

- ... well, real-life Bobs and Alices!
- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- routers exchanging routing table updates
- other examples?

### There are bad guys (and girls) out there!

#### Q:What can a "bad guy" do?

A: a lot!

- eavesdrop: intercept messages
- actively insert messages into connection
- impersonation: can fake (spoof) source address in packet (or any field in packet)
- hijacking: "take over" ongoing connection by removing sender or receiver, inserting himself in place
- denial of service: prevent service from being used by others (e.g., by overloading resources)

#### more on this later .....

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- **8.3** Authentication
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# Notes on Cryptography

- Cryptography in and of itself is not security. It is a tool that helps us achieve security.
  - Think of this as the difference between using a hammer and designing a building (an architect probably needs to be skilled in both).
- Do not, under any circumstances, attempt to "roll your own" crypto.
  - In the last 40 years, cryptography has become a science.
     Most work before this time can be broken with ease.
- You must assume that your enemy knows the algorithm you are using.



# The language of cryptography



symmetric key crypto: sender, receiver keys identical

public-key crypto: encryption key public, decryption key secret
 (private)

# Caesar Cipher

• The earliest know encryption scheme, this cipher simply shifts all letters in the alphabet to the right by 3 places.

abcdefghijklmnopqrstuvwxyz defghijklmnopqrstuvwxyzabc

- KRZ ZHOO GRHV WKLV ZRUN?
- This example belongs to a basic class of rotation substitution ciphers.
  - e.g., ROT3, ROT13



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# Symmetric key cryptography

#### substitution cipher: substituting one thing for another

monoalphabetic cipher: substitute one letter for another

plaintext: abcdefghijklmnopqrstuvwxyz
ciphertext: mnbvcxzasdfghjklpoiuytrewq

<u>E.g.:</u>

ciphertext: nkn. s gktc wky. mgsbc Plaintext: bob. i love you. alice

Q: How hard to break this simple cipher?:

- brute force (how hard?)
- other?

# Symmetric key cryptography



symmetric key crypto: Bob and Alice share know same (symmetric) key: K <sub>A-B</sub>

- e.g., key is knowing substitution pattern in mono alphabetic substitution cipher
- Q: how do Bob and Alice agree on key value?

# Symmetric key crypto: DES

#### **DES: Data Encryption Standard**

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- How secure is DES?
  - DES Challenge: 56-bit-key-encrypted phrase ("Strong cryptography makes the world a safer place") decrypted (brute force) in 4 months
  - no known "backdoor" decryption approach
- making DES more secure:
  - use three keys sequentially (3-DES) on each datum
  - use cipher-block chaining

# Symmetric key crypto: DES

#### DES operation — Initial permutation

I 6 identical "rounds" of function application, each using different 48 bits of key

#### final permutation



# **AES: Advanced Encryption Standard**

- new (Nov. 2001) symmetric-key NIST standard, replacing DES
- processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- brute force decryption (try each key) taking I sec on DES, takes 149 trillion years for AES

# Block Cipher



 One pass through: one input bit affects eight output bits



- Multiple passes: each input bit affects all output bits.
- Block ciphers: DES, 3DES, AES

# Cipher Block Chaining

- Cipher block: if input block repeated, will produce same cipher text:
- Cipher block chaining: XOR i<sup>th</sup> input block, m(i), with previous block of ciphertext, c(i-1)
  - c(o) transmitted to receiver in clear
  - what happens in "HTTP/I.I scenario from above?



# Public Key Cryptography

#### symmetric key crypto

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

#### public key cryptography

- radically different
   approach [Diffie-Hellman76, RSA78]
- sender, receiver do not share secret key
- public encryption key known to all
- private decryption key known only to receiver

# Public key cryptography



# Public key encryption algorithms

#### Requirements:

need 
$$K_B^+(\cdot)$$
 and  $K_B^-(\cdot)$  such that  
 $\overline{k}(\underline{k}(m)) = m$ 

RSA: Rivest, Shamir, Adelson algorithm

- I. Choose two large prime numbers p, q. (e.g., 1024 bits each)
- 2. Compute n = pq, z = (p-1)(q-1)
- 3. Choose e (with e<n) that has no common factors with z. (e, z are "relatively prime").
- 4. Choose d such that ed-I is exactly divisible by z. (in other words: ed mod z = I).
- 5. Public key is (n,e). Private key is (n,d).

# RSA: Encryption, decryption

- 0. Given (n,e) and (n,d) as computed above
  - I.To encrypt bit pattern, m, compute  $c = m^{e} \mod n$ (i.e., remainder when  $m^{e}$  is divided by n)
- 2. To decrypt received bit pattern, c, compute  $m = c^{d} \mod n$

(i.e., remainder when c<sup>d</sup> is divided by n)

$$\begin{array}{ll} \text{Magic} & m = (m \stackrel{e}{\mod} n) \stackrel{d}{\mod} n \\ \text{happens!} & & c \end{array}$$

### RSA example:



# Now You Try

- Choosing Keys
  - p = 7 and q = 11
  - n = pq = ?; z = (p-1)(q-1) = ?
  - Choose e (no common factors with z): 7
  - Choose d such that  $7 \times d = 1 \mod z : 43$
- Our message is 9, what is the ciphertext?
- Our ciphertext is 37, what is the message?

#### $c = m^e \mod n$

RSA: Why is it that  $m = (m^{e} \mod n)^{d} \mod n$ 

Useful number theory result: If p,q prime and n = pq, then:

 $x^{y}$ mod n = x y mod (p-1)(q-1) mod n

(using number theory result above)

$$= m mod n$$

(since we chose ed to be divisible by (p-1)(q-1) with remainder 1 )

### RSA: another important property

The following property will be very useful later:

$$\underbrace{\bar{K}}_{B} (\underline{K}^{+}(m)) = m = \underbrace{K^{+}_{B} (\bar{K}(m))}_{B}$$

use public key first, followed by private key use private key first, followed by public key

Result is the same!

# Diffie-Hellman

- Encrypting data with RSA is computationally expensive
  - Much faster to use a symmetric cipher
- Later, we will see examples where a symmetric key is choosen by sender and encrypted by RSA
- ... but, what about network communications?
  - We want two hosts to agree on a symmetric key
- Public key crypto was really started by Diffie and Hellman
  - Goal: negotiate a secret over an insecure (e.g., public) medium
    - seems impossible

### Diffie-Hellman Protocol

- We have two participants: Alice (A) and Bob (B)
- Setup: pick a prime number *p* and a base *g* (<*p*)
  - This information is public, e.g., p=13, g=4
- Step I: Each principal picks a private value x (<p-1)
- Step 2: Each principle generates and communicates a new value:

 $y = g^x \mod p$  (e.g., Alice computes  $g^a \mod p$ , Bob  $g^b \mod p$ )

• Step 3: Each principle generates the secret shared key z

 $z = g^{ab} \mod p$ 

• z is used as the symmetric key for communication

# Diffie-Hellman: Exchange

- Public Info: p = 17, g = 5
- Everyone choose an x



- How does Alice know Bob sent  $T_A$ ?
  - Stay tuned tomorrow

### Next Time

- Read Section 8.3
  - Authentication
- Start working on the homework and the last project.

